



Collaboration Effort
Excellence Respect



Big Question: What's so Good About Trees?

English

Text/ s; The Tree, The Gruffalo

Writing to Inform; Recounts

Individual recounts, Retell of The Gruffalo

Phonics

Review of Phase 3 & 4

Vocabulary, Grammar & Punctuation

Punctuation; separation of words with spaces, introduction to capital letters, full stops to demarcate sentences, capital letters for names and for the personal pronoun I *letter, capital letter, word*

Sentence; how words can combine to make sentence

Handwriting

The Ladder Family - l, i, u, t, y j

The One-Armed Robot Family - n, m, h, k, b, p, r

Whole Class Reading

Whole class teaching of vipers, echo reading, choral reading

Outdoor Learning

Plan a micro journey. Mark out a miniature route from an ants perspective. Consider the terrain.

Walk the grounds of the school, exploring areas and taking digital photos Consider the main features and their purpose for teachers and pupils.

RE

Children will identify objects found in places of worship and discuss peoples beliefs.

Computing

Technology All Around Us:

Understand technology and how it can help us. Becoming more familiar with different components of a computer by developing keyboard and mouse skills, and starting to consider how to use technology responsibly.

Geography

Geography skills and fieldwork, Human and Physical Geography

Use maps and google earth to identify land and sea. Compass directions— follow instructions using directional language and N, S, E, W. Design and draw own woodland map, draw a key. and read the map.

Explore seasonal changes.

PSHE

What is the same, what is different about us?

Relationships Ourselves and others; similarities and differences; individuality; our bodies

What helps to keep us safe?

Internet safety (Project Evolve).

PE

Fundamentals

Explore changing direction and dodging. Discover how the body moves at different speeds. Move with some control and balance. Explore stability and landing safely. Demonstrate control in take off and landing when jumping. Begin to explore hopping in different directions. Show co-ordination when turning a rope. Use rhythm to jump continuously in a French rope.

Gymnastics

Explore travelling movements. Develop quality when performing and linking shapes. Develop stability and control when performing balances.

Maths

Number: Place value (within 10).

Sort, count and represent objects, count, read and write forwards and backwards from any number 0 to 10, count one more and one less, compare groups using language and one to one correspondence, Introduce =, > and < symbols, compare and order numbers, order groups of objects, ordinal numbers (1st, 2nd, 3rd ...).

Science

Plants: Identifying tree types / leaves. Deciduous / evergreen trees. Parts of a tree and their functions (identify and classify)

Animals inc Humans: Animal homes in the world, woodland animals, how animals prepare for winter, which animals live on the school grounds – investigation (identify and classify)

Seasonal Changes: Signs of autumn, (deciduous / evergreen)

Music

Ourselves: Musical focus: Exploring sounds. Explore ways of using voices expressively. Develop skills of singing while performing actions, and create an expressive story.

Number: Musical focus: Beat

Develop a sense of steady beat through using movement, body percussion and instruments.

Art

Artist/Designer Focus – Lucienne Day - Woodland Leaves.

Generating Ideas: Observational drawings and rubbings of different leaves. Experiment with different materials and mark making techniques (pencils, paint, ink and charcoal).

Making: Create linear leaf designs in the style of Lucienne Day. Produce a relief print on a layered background.

Evaluating: Discuss and respond to the work/style of textile designer Lucienne Day. Evaluate own/others work.

Knowledge & Understanding: Identify key features of Lucienne Day's style. Explain how the printing process works.